



I am a multi-purpose marketing designer with a more in-depth focus on entertainment companies, from branding to UI/UX design from small to large. If you're working on an Entertainment Marketing project, I am the guy for you!

Work Experience

Capcom - Senior Designer

February 2020 - August 2020

Supporting the marketing team with game launch and events. This includes the launch of "Resident Evil 3 remake" and updates to their Steam game pages and summer Sales.

Excite Credit Union - Senior Designer

July 2019 - February 2020

Worked as the only designer and assisted with the brand design, web site design, and campaign designs. I also worked on redesign of the credit card ATMs and other unique marketing executions.

PlayStation - Designer

July 2014 - August 2018

During my time at PlayStation, I was mentioned in IDA awards and being part of the marketing of many games. Some games are "Marvel Spider-man," "God of war PS4", "Shadow of the Colossus," "Uncharted," series and many more. Keep your eye out in these games credits you will see my name in there. I additionally designed the UX/UI and workflow for a Media Data Management tool to improve the marketing team's archiving of art assets. my experience also included template designs for social media posts, video, landing pages and so much more!

Skills

- Creative Cloud
- Photoshop
- Illustrator
- InDesign
- After Effects
- Motion Graphics
- Typography
- Branding
- Marketing
- Layout Design
- WireFraming
- Prototyping
- HTML CSS
- Microsoft Office
- Mac & Windows OS

Education

Academy of Art University

Masters in Web Design and New Media

Loyola Marymount University

Bachelor's degree, Multimedia Design